SEJITS: Raising the Abstraction Level of Productivity Programming
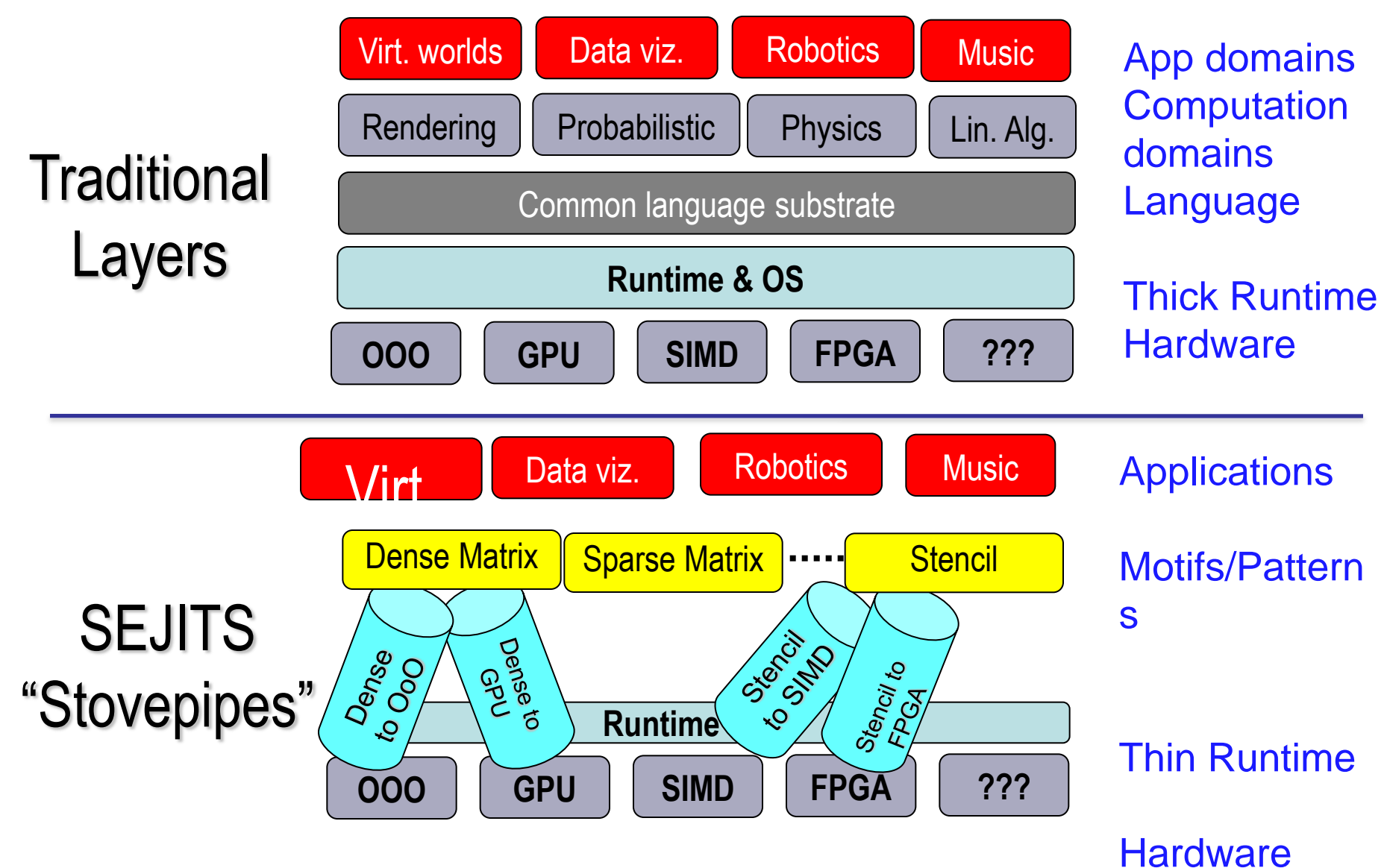
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SEJITS in a nutshell: Selective, Embedded Just-in-Time Specialization

❖ Productivity programmers write in *general purpose*, *modern, high level* PLL

❖ SEJITS infrastructure *specializes* computation patterns *selectively* at runtime

❖ Specialization uses runtime info to *generate* and *JIT-compile* ELL code targeted to hardware

❖ Embedded because PLL's own machinery enables (vs. extending PLL interpreter)

Layering vs. "Stovepiping"

• Layering: one or a few common intermediate languages

  • Must be flexible enough to support many DSLs

  • And map to wide variety of HW

Traditional Layers

Virt. worlds	Data viz.	Robotics	Music	App domains
Rendering	Probabilistic	Physics	Lin. Alg.	Computation domains
Common language substrate				Language
Runtime & OS				Thick Runtime
OOO	GPU	SIMD	FPGA	???	Hardware

SEJITS "Stovepipes"

Virt	Data viz.	Robotics	Music	Applications
Dense Matrix	Sparse Matrix	.....	Stencil	Motifs/Patterns
Dense to OoO	Dense to GPU		Stencil to SIMD	Stencil to FPGA	Runtime	Thin Runtime
OOO	GPU	SIMD	FPGA	???	Hardware

• **Stovepiping:** specialize structural computation *patterns (motifs,* not domains) directly to HW
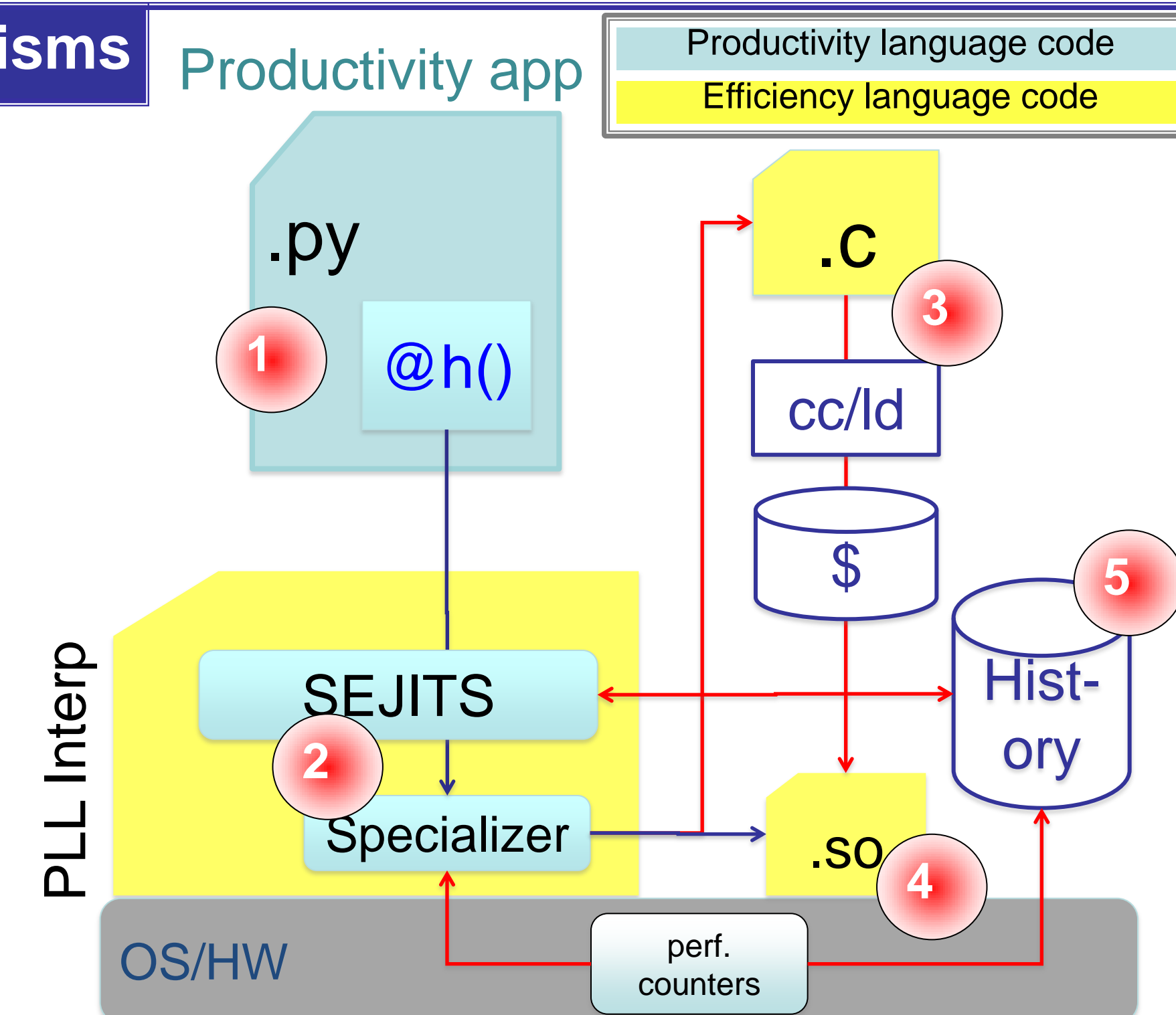
Leveraging Efficiency-Layer Research

❖ Efficiency programmers, autotuner writers: target *computation patterns* to hardware

  ▪ stencil/SIMD codes => GPUs

  ▪ sparse matrix => communication-avoiding algo's on multicore

  ▪ "Big finance" Monte Carlo sim => MapReduce

❖ Libraries? Useful, but don't raise abstraction level

❖ How to make ELL work accessible to more PLL programmers?

SEJITS Exploits Productivity Level Language (PLL) Mechanisms

1. Some functions in productivity app annotated as *potentially specializable*

2. SEJITS intercepts calls using dynamic language features, uses introspection to examine function's Abstract Syntax Tree
  If AST contains function call or pattern known in local catalog, *specializer* is invoked and handed AST

3. Specializer generates source code in an efficiency language (C, OpenMP, CUDA, ...), compiles & links

4. Specialized function binary is called, results returned to productivity language

5. (Optional) performance recorded, code cached for future calls

Productivity app

| Productivity language code |
| Efficiency language code |

.py ① @h()
.c ③
cc/ld
$
Hist-ory ⑤
PLL Interp
SEJITS ②
Specializer
.so ④
OS/HW
perf. counters

Selective specialization: If any step fails, fall back to PLL (no need to JIT or specialize the whole app)

Embedded: SEJITS machinery uses PLL features, no need to modify or extend PLL interpreter

Early case study: Python + CUDA

❖ Ruby => OpenMP on multicore x86 (S. Kamil)
  ▪ ~1000-2000x faster than pure Ruby
  ▪ Minimal per-call overhead at runtime

❖ Python => NVidia GPU (B. Catanzaro, Y. Lee)
  ▪ Stencils & Category-reduce (image processing)
  ▪ Python decorators denote specializable functions
  ▪ ~1000x Faster than pure Python
  ▪ 3x-12x slower than handcrafted CUDA (including specialization overhead)
  ▪ Overheads: Naive code generation & caching, Type propagation, CUDA compilation, data marshalling

❖ Productivity programmer only writes Python/Ruby, not CUDA or OpenMP

```
class LaplacianKernel < Kernel
  def kernel(in_grid, out_grid)
    in_grid.each_interior do |point|
      in_grid.neighbors(point,1).each
        do |x|
        out_grid[point] += 0.2*x.val
      end
    end
  end
end
```

```
VALUE kern_par(int argc, VALUE* argv, VALUE
self) {
unpack_arrays into in_grid and out_grid;

#pragma omp parallel for default(shared)
private (t_6,t_7,t_8)
for (t_8=1; t_8<256-1; t_8++) {
  for (t_7=1; t_7<256-1; t_7++) {
    for (t_6=1; t_6<256-1; t_6++) {
      int center = INDEX(t_6,t_7,t_8);
      out_grid[center] = (out_grid[center]
      +(0.2*in_grid[INDEX(t_6-1,t_7,t_8)]));
      ...
      out_grid[center] = (out_grid[center]
      +(0.2*in_grid[INDEX(t_6,t_7,t_8+1)]));
  ;}}}
  return Qtrue;}
```

Status, Ongoing Work, Challenges

❖ Prototypes working for NVidia, x86 multicore, RAMP (SPARC v8)

❖ Generalize infrastructure for catalog, pattern matching, call site annotation, history

❖ Integrate with PySKI/autotuning

❖ Cloud computing: Integrate with Nexus

❖ Cloud/multicore synergy: specialize intra-node as well as generate cloud code

❖ Capture additional motifs as specializers

Subverting PLL Mechanisms

❖ Observation: mechanisms intended to promote reuse also enable SEJITS

❖ Metaprogramming: generate & JIT-compile efficiency code to replace PLL code for this function
  ▪ Make decisions at runtime based on available HW, argument values, etc., vs. "static" autotuning

❖ Introspection: intercept & analyze function to see if can specialize
  ▪ Extend PLL without modifying interpreter

❖ Higher-order programming: patterns at higher levels of abstraction
  ▪ capture reusable *motifs* as well as low-level functions

Other Opportunities

• Autotuning
  • SEJITS can intercept calls and substitute autotuned code (see PySKI)
  • Locus of control for making co-tuning decisions

• Cloud Computing
  • Generate Hadoop (Java) code expressing PLL computation as MapReduce
  • Generate code for multiple cloud frameworks

Conclusions

❖ Enables code-generation strategy per-function, not per-app

❖ Uniform approach to productive programming
  ▪ same app on cloud, multicore, autotuned libraries

❖ Research enabler
  ▪ Incrementally develop specializers for different motifs, prototype HW
  ▪ Don't need full compiler & toolchain just to get started